

OTHER OPENING BIDS						
	HCP	see Note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1 ♣	12-19	<input type="checkbox"/>	4			
1 ♦	12-19	<input type="checkbox"/>	4			
1 ♥	12-19	<input type="checkbox"/>	4			
1 ♠	12-19	<input type="checkbox"/>	4			
3 bids	6-10	<input type="checkbox"/>	7	Pre-emptive 6 playing tricks not vulnerable 7 playing ticks vulnerable		
4 bids	6-10	<input type="checkbox"/>	8	Pre-emptive one more trick than above		

*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).

DEFENSIVE METHODS AFTER OPPONENTS OPEN

OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
Simple overcall		Standard 5+ cards		
Jump overcall		Strong, non-forcing		
Cue bid		See note 2		
1NT	Direct: Protective:	16-18 11-14	Stayman, Transfers	
2NT	Direct: Protective:	20-22 20-22	As 2NT opener	
OPPONENTS OPEN WITH		DEFENSIVE METHODS	SPECIAL RESPONSES	Notes
Strong 1 ♣		Not used		
Short 1 ♣/1 ♦		Not used		
Weak 1NT		Natural		
Strong 1NT		Natural		
Weak 2		Not used		
Weak 3		Any agreed method is permitted		
4 bids				
Multi 2 ♦		Not used		

SLAM CONVENTIONS

Name	Meaning of Responses	Action over interference
Blackwood	5♣ 0/4, 5♦ 1, 5♥ 2, 5♠ 3	
Gerber	4♦ 0/4, 4♥ 1, 4♠ 2, 4NT 3	
Grand Slam force	5NT asks; 6♣ none, 6 trump suit 1, 7♣ 2 of top 3 honours	

COMPETITIVE AUCTIONS

Agreements after opening of one of a suit and overcall by opponents	
Level to which negative doubles apply	Up to and including 2♠ / Not used **
Special meaning of bids	** Delete as appropriate
Exceptions / other agreements	

Agreements after opponents double for takeout				
Redouble	9+ HCP	New suit	Natural/forcing	Jump in new suit Forcing
Jump raise	Pre-empt	2NT	Good raise	Other

Other agreements concerning doubles and redoubles				
Take out doubles used in normal situations				

OTHER CONVENTIONS

Directional Asking Bids (DAB) : a cue bid of the opponent's suit asking partner to bid No Trumps if they have a stop in the suit bid.

SUPPLEMENTARY DETAILS

(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).

- 1NT opener can be any three point range from 12-18 inclusive (its strength may vary according to the vulnerability)
- Cue bids:
1st round – game force
Later auction – requests further description of partners holding
After suit agreement = control in named suit
- Opener responds 2NT with a minimum 12/13 or 3♣ with maximum 13/14

OPENING LEADS							
For all the card combinations shown, clearly mark the card normally led if different from the underlined card.				Hatch over or shade this box if using non-standard leads.			
v. suit contracts	A <u>K</u>	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
v. NT contracts	<u>A</u> K x (<u>x</u>)	<u>A</u> <u>J</u> 10 x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
Other agreements in leading, e.g. high level contracts, partnership suits:-							
Basic method 4 th highest							
CARDING METHODS							
	Primary method v suit contracts			Primary method v NT contracts			
On Partner's lead	**High-low = even number of cards or encouragement **Low-high = odd number of cards or discouragement						
On Declarer's lead	**High-low = even number of cards or encouragement **Low-high = odd number of cards or discouragement						
When discarding	**High-low = even number of cards or encouragement **Low-high = odd number of cards or discouragement						
Other carding agreements, including secondary methods (state when applicable) and exceptions to above							
** delete method not used							
When a card would be generally understood to have a suit preference meaning, such as when it is led for partner to ruff, then this is allowed							
SUPPLEMENTARY DETAILS (continued)							



Name

EBU No.

Partner

EBU No.

GENERAL DESCRIPTION OF BIDDING METHODS			
ACOL – SIMPLE SYSTEMS (SCCBA Welcome & Venture Pairs events)			
1NT OPENINGS AND RESPONSES			
Strength	12 to 14	<u>see note 1</u>	Tick if artificial and provide details below <input type="checkbox"/>
Shape constraints			Tick if may have singleton <input type="checkbox"/>
Responses	2♣	Stayman	
2♦	* Weakness takeout / Transfer 2H	2♥	* Weakness takeout / Transfer 2S
2♠	* Weakness takeout / Baron / 11 HCP or transfer to 6 card minor <u>see note 3</u>	2NT	
Others	* delete method not used		
Action after opponents double			
Action after other interference			
TWO-LEVEL OPENINGS AND RESPONSES			
	Meaning	Responses	Notes
2♣	Game forcing or 23+ balanced	2♦ negative	
2♦	8 playing trick	2NT negative	
2♥	8 playing tricks	2NT negative	
2♠	8 playing tricks	2NT negative	
2NT	20-22	3♣ Stayman / Baron	
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE			
(Please include details of any agreements involving bidding on significantly less than traditional values).			

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round.